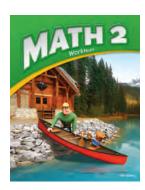
Math 2 EDITION COMPARISON

Updates

This edition uses modeling to teach math concepts using both manipulatives and abstract representations. It includes options for differentiated instruction that meet the needs of all learners. This edition has significant textual changes and an updated scope and sequence from the previous edition. The chapter on data has been removed, with lessons integrated into other chapters, and a new STEM chapter on coding has been added. Teachers benefit from clearly defined objectives, multiple teaching strategies throughout each lesson plan, expanded biblical worldview instruction content, and extended activities for additional learning opportunities.

Because of these changes, this edition is not compatible with its predecessor.

NEW







4th Edition

Content Updates

- Integrated four-step teaching cycle of engage, instruct, apply, and assess
- Increased lesson count to 180 lessons
- Added STEM lessons throughout and added a dedicated coding chapter and STEM objectives
- Opened each chapter with a lesson plan overview to guide instruction
- Integrated differentiated instruction and extended activities to the teacher edition
- Removed Serve with Math pages in favor of a more integrated approach to biblical worldview shaping
- Improved biblical worldview shaping themes and development

Special Features

- Themed chapter openers following a mascot through the year that include the essential question and biblical worldview objectives
- Two-day lessons for more difficult concepts
- STEM lessons to guide students through the Engineering Design Process
- Problem-Solving Challenges pages for independent work and critical thinking

Textbook Snapshot

